

Organizing committee

Co-chairs:

Dr. Anton Cervin, Lund University, Sweden Prof. Yang Yang, ShanghaiTech University, China

Website chair: Dr. Bahram Zarrin, TU Denmark Publicity chair: Prof. Stefan Schulte, TU Wien Liaison to Fog World Congress: Prof. Nicola Dragoni, TU Denmark

Important dates

Jan. 28, 2020: paper submission (firm)

Feb. 15, 2020: notification Feb. 26, 2020: camera ready Apr. 21, 2020: workshop day

Technical Program Committee

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2nd Workshop on Fog Computing and the IoT April 21, 2020, Sydney, Australia

Co-located with CPS-IoT Week

When Cyber-Physical Systems (CPS) become interconnected with each other and with the internet, they form the Internet of Things (IoT), forming "the infrastructure of the information society." Fog Computing is a "system-level architecture that distributes resources and services of computing, storage, control and net-working anywhere along the continuum from Cloud to Things" and is about to tremendously impact the IoT. The objective of this workshop is to be a forum for presenting and discussing recent developments and trends in Fog/Edge Computing that represent challenges and opportunities for CPS and IoT researchers and practitioners.

Topics include but are not limited to:

Fog Computing Architectures and Frameworks Virtualization and Hypervisors for Fog	Control, Guaranteeing Quality-of-Control
Computing	Fog Computing Modeling and Analysis
Middleware for Fog Computing	Performance Analysis of Fog Computing Systems
Real-Time and Schedulability Aspects of Fog	Fog and Cloud Integration
Computing	Data Analytics and Al/ML at the Edge
Formal Methods for Fog Computing Systems	Use Cases for / and Applications of Fog
CPS and Fog Computing	Computing
Multi-tiered, Novel Resource Management Solutions Involving the Edge/Fog/Cloud	Emerging Fog Communication Technologies and Protocols (IEEE Time-Sensitive Networking, 5G)
Software-Defined Solutions in Fog Computing	Fog Computing Security, Data Privacy and Trust
Mobile Fog Computing	Fog Computing Dependability and Safety
Data Centers and Infrastructures for Fog Computing	Standardization Efforts and Standards Relevant for Fog Computing
Programming Models and Runtime Systems for Fog Computing	Interoperability Standards and Solutions, Including OPC UA and DDS
Fog Resource Management for Guaranteed Quality-of-Service	Discussion of Open Datasets and Testbeds
Submission of papers:	

The material must be unpublished and not under submission elsewhere. Submissions will be accepted based on their originality, quality, significance, and relevance. Position papers and review papers are welcome, as long as they contain original material. The papers will be published in IEEE Xplore, unless the authors notify the organizers that they prefer not to include their paper in IEEE Xplore. The paper PDF will then be linked in the program website, but it will not be considered a formal publication. Please submit your paper via the <u>submission page</u> on the workshop website: https://sites.google.com/iotcenter.dk/fog-iot

By submitting a paper, the authors confirm that if the paper is accepted, at least one author will register for the workshop by the special registration deadline set in the notification of acceptance, and present the paper at the workshop in person. Extended versions of the accepted papers may be invited to special issues in a journal.

Paper Format: The main body of each submitted paper is limited to 4 pages of technical content with additional pages permitted for the bibliography and acknowledgments only (i.e., references and acknowledgements do not count against the page limit). Submissions must be formatted according to IEEE conference paper guidelines (10pt font, default margins, default line spacing). Please use one of the IEEE conference templates at http://www.ieee.org/conferences/publishing/templates.html.



Supported by European Union's Horizon 2020 research and innovation programme under the Marie Sklodowska-Curie grant agreement No 764785, see more on fora-etn.eu Supported by NordForsk's Nordic University Hubs programme under the grant agreement no. 86220, see more on nordic-iot.eu

